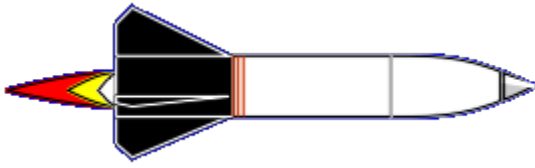


# Rocket Equations Quick Reference



*Equations for finding your rocket's peak altitude and motor delay.*

$$k = \frac{1}{2} \rho C_d A$$

$$q = \sqrt{\frac{T - mg}{k}}$$

$$x = \frac{2kq}{m} = 2 \frac{\sqrt{(T - mg) \cdot k}}{m}$$

$$t = \frac{I}{T}$$

$$v = q \frac{1 - e^{-xt}}{1 + e^{-xt}}$$

$$y_1 = \frac{-m}{2k} \ln \left( \frac{T - mg - kv^2}{T - mg} \right)$$

## Definition of Terms

- $m$  = rocket mass in kg (see below)
- $g$  = acceleration of gravity =  $9.81 \text{ m/s}^2$
- $A$  = rocket cross-sectional area in  $\text{m}^2$
- $C_d$  = drag coefficient = 0.75 for average rocket
- $\rho$  (rho) = air density =  $1.22 \text{ kg/m}^3$
- $t$  = motor burn time in seconds (NOTE: little  $t$ )
- $T$  = motor thrust in Newtons (NOTE: big  $T$ )
- $I$  = motor impulse in Newton-seconds
- $v$  = burnout velocity in  $\text{m/s}$
- $y_1$  = altitude at burnout
- $y_c$  = coasting distance
- Note that the peak altitude is  $y_1 + y_c$
- $t_a$  = coasting time => delay time for motor

$$y_c = \frac{m}{2k} \ln \left( \frac{mg + kv^2}{mg} \right)$$

$$q_a = \sqrt{\frac{mg}{k}}$$

$$q_b = \sqrt{\frac{gk}{m}}$$

$$t_a = \frac{\tan^{-1} \left( \frac{v}{q_a} \right)}{q_b}$$

Note on the rocket mass: you usually know the empty (no motor) mass of your rocket  $m_r$ . You can usually find the loaded mass of your motor,  $m_e$ , and the mass of the propellant,  $m_p$ . Both [Estes](#) and [Aerotech](#) provide these numbers in their spec sheets and with the motors. Then

- average mass during boost is  $m_r + m_e - m_p/2$   
use this value for all but the  $y_c$ ,  $q_a$ , and  $q_b$  calculations.
- mass during coast is  $m_r + m_e - m_p$   
use this value for the  $y_c$ ,  $q_a$ , and  $q_b$  calculations.

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## Questions

*Your questions and comments regarding this page are welcome. You can e-mail [Randy Culp](mailto:Randy.Culp@rocketmime.com) (Tripoli #6926) for inquiries, suggestions, new ideas or just to chat.*

*Updated 24 August 2008*